

LMV-10M

MONITOR

10.1" LED Glass fronted Monitor with HDMI,VGA,BNC, and Audio



Key Features

- 1280 (H) x 800 (V)
- 12m.sec (G to G) Response Time
- HDMI, VGA, and BNC Connectivity
- 16:9 Aspect Ratio
- Audio Speakers
- OSD Menu (10x Languages)
- Vesa 75 x 75 (c/w Desk Stand)

The Genie LMV-10M is a 10.1" LED monitor. The monitor has HDMI, VGA, BNC, and Audio Inputs. The monitor features a 75 x 75 VESA mount and comes with a Desk Stand, PSU, Remote Control and HDMI Cable.



Specification

Monitor

Panel Type	10.1" (16:9) LED Monitor Glass Fronted
Case Type	Metal
Maximum Resolution	1280 (H) x 800 (V)
Aspect Ratio	16 : 9
Brightness	300 cd / m2
Contrast Ratio	800 : 1
Response Time	12m.sec (G to G)
Viewing Angle	80/80/80/80 °
Display Colours	16.7 M
Power Supply	12V 1A
Power Consumption	<10 Watt
Voltage	AC100 – 240V 50 / 60HZ
Power Interface	DC In x 1
MTBF	50,000 hrs
Active Display Area	216.96 (H) x 135.60 (V) mm
Pixel Pitch	0.169 (V) x 0.169 (H) mm
Bezel Thickness	L/R: 14.9 mm, T: 14.6mm, B: 26.2mm
Video Synchronisation	Yes
PC Compatibility	Yes
VGA Auto Frequency Correction	Yes
Speakers	2
Sound Demodulation	Stereo
Mute	Yes
Work Humidity	0% – 90%
Work Temperature	0 – 50 °C
Volume +/- Power On/Off	Yes
OSD Controls	VIDEO-Picture, Brightness, Contrast, Colour, Sharpness, Tint, Colour Temp, Advance Control, Focus. AUDIO-Sound Mode, Balance, Bass, Treble, Virtual Surround, AVL. SETTING-Menu Language, Picture Format, Menu Timeout, Menu Transparency, Power On Status, Blue Screen, Colour System, Time Setup, System Reset
OSD Language	English, French, German, Spanish, Italian, Russian, Portuguese, Polish, Arabic & Korean
Accessories	Power supply, Stand, Remote Control, User Guide, HDMI Cable

In/Out Interface

Video Interface	VGA, HDMI, 1 x BNC in, 1 x BNC out, Audio
Audio	3.5mm Jackplug
Termination	75ohm
Certification	FCC, CE, ROHS-2, Reach, Weee
VESA	75 x 75
Stand Type	Picture Frame
Colour	Black
Button Position	Front
Packing Dimensions	360mm x 320 mm x 90mm
Nett Weight	1.3 Kgs
Gross Weight	1.75 Kgs

Dimensions

